

# **GLOBAL 10**



## **Chapter 13: European Middle Ages** **500 AD – 1200 AD**

- Section 1: Charlemagne United Germanic Kingdoms**
- Section 2: Feudalism in Europe**
- Section 3: The Age of Chivalry**
- Section 4: The Power of the Church**

**Empire Evolves under Charles Martel**

- 511 Clovis dies with most of France
- By 700 the Major domo or Mayor of the palace rules Frankish Kingdom
- Officially in charge of royal household + estates
- Unofficially led armies + policy
- 719 Charles Martel (Charles the Hammer) holds more power than King
- He defeats Muslims @ Battle of Tours 732 + rids Muslims from Europe
- Pepin the Short his son unites with pope + fights the Lombards in Central Italy + is anointed by Pope to begin CAROLINGIAN DYNASTY

**Charles Martel**

- He encouraged learning + opened more monasteries
- But his 3 sons divide his Kingdom after his death
- He limits authority of nobles + used Royal agents to watch over counts (nobles) for loyalty
- Pope Leo III (800) crowns him Roman Emperor + joins Germanic power, Church + Roman Past
- He spreads Christianity + reunites Western Europe NOT since Roman Empire

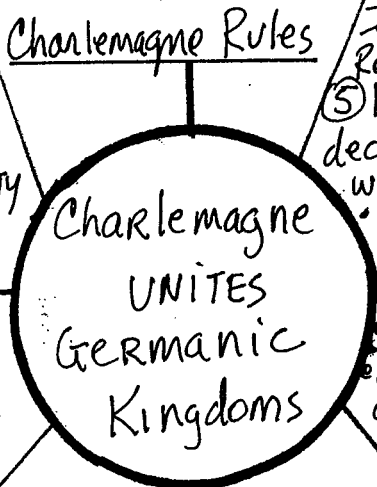
**Treaty of Verdun Splits Kingdom**

Charles the Bald, Louis the German

**Invasions of Western Europe**

Middle Ages OR Medieval Period.

- Had Roots in ① Catholic Church ② Classical Rome ③ Customs of Germanic Tribes
- 5th Century Germanic Invaders take Western half of Roman Empire
- Invasions Caused Changes - pol, Eco, Soc.
- ① Disruption of TRADE ② Downfall of Cities ③ Pop Shifts from Urban to Rural (Nobles) ④ Decline of learning as invaders were illiterate + lose Roman + Greek Heritage - Priests = literate
- ⑤ Loss of Common language - Latin declines with different dialects developing with new words + phrases.
- By 800s Roman based languages develop



**Charlemagne Rules**

**Charlemagne UNITES GERMANIC Kingdoms**

**Germanic Kingdoms Emerge**

- 400-600 Roman Provinces decline
- Church Thrives because it provides order + security as concept of govt changes
- Germanic families stress loyalty rather than citizenship unlike Romans.
- They live in small communities with unwritten laws as personal ties
- Replace govt. order which made it difficult to rule large territories.
- Feudalism replaces central govt.
- Warriors pledge loyalty to lords instead of kings
- Decentralized govts

**Germans Adopt Christianity**

- 600 Church + Frankish Rulers convert Germanic Peoples + settle in Rome's former lands
- Church built religious communities called monasteries
- Monks gave up their private life + devoted to God
- Nuns were women serving God + live in convents.

**Gregory I Expands Papal Power**

- 590 Gregory I or Gregory the Great
- Under Gregory the Papacy became a secular or worldly power involved in politics + used Church revenue to raise armies + help the poor
- He negotiated treaties w/ Lombards
- Establishes idea of Churchly Kingdom Ruled by Pope
- From Italy to England + Spain to Germany

**520 Benedict (Italian Monk)**

- writes book setting rules for monasteries
- becomes model for future religious communities
- Scholastica his sister headed a convent
- the Venerable Bede (English Monk) 731 wrote history of England considered best of Middle Ages
- Monks made many copies of religious writings decorated with ornate letters + brilliant pictures

**Clovis Rules the Franks**

- Roman Province of Gaul (France + Switz)
- 496 Brings Christianity to Region after winning battle w/ help of God
- Converts his 3000 soldiers
- 511 Clovis unites the Franks into one unified Kingdom.
- Alliance between Church + State starts with Clovis

History of Feudalism

Ancient China

- 11th Century BCE to 256 BCE
- UNDER Zhou Dynasty
- local lords lived in small walled towns + gradually becomes less dependent on Emperor

Medieval Europe

- 5th Century to 16th Century
- Manor was few sq. miles
- lord's castle, church, mill, workshops

Ancient Japan

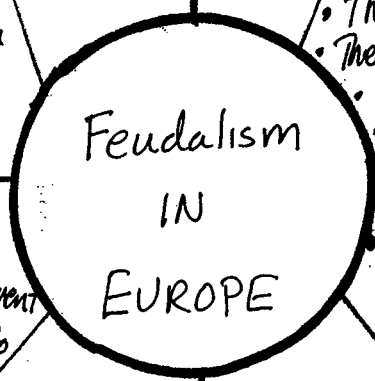
- 1192 to 19th Century
- Daimyo (lord) provide protection
- Samurai (warriors) fight

- They believed God determined a person's place in society
- Serfs lived in crowded living conditions with illnesses, malnutrition, life exp = 35 yrs
- TITHE = 1/10 of their income
- TITHE OR CHURCH TAX ALSO DUE
- Also paid tax on marriage + need lord's consent
- Attempt to avoid tax was treated as crime
- Serfs paid tax on all grain ground in lord's mill

Invaders Attack Western Europe

- Feudalism develops after Treaty of Verdun
- Splits Charlemagne's Kingdom + brings new waves of invasion
- 900 to 1000 Muslims take Sicily + Rome while Magyars take Germany from the East
- ENDS Carolingian Dynasty
- Vikings or Northmen or Norsemen from North or Scandinavia
- Worship warlike gods + took nicknames such as Eric Bloodaxe + Thorfinn Skullsplitter
- They carried out terrifying, speedy raids
- Attack quickly + sail back out to sea
- Ships could carry 300/720 ARMS/20 TONS
- They looted inland villages + monasteries
- They were also traders, farmers + explorers
- Traveled down rivers to Russia (Ericson)
- They later convert to Christianity + farm

Harsh life of Manor



Manors + Economic Side

- Manor was lord's estate
- Manor system = basic economic arrangement
- Lord provided serfs w/ housing, land to farm + protection from bandits
- Serfs provide labor + surplus
- Manor = self-contained world
- Serfs stayed w/in 25 miles
- Self-sufficient
- Streams + mills to grind grain

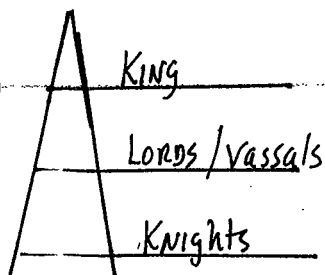
Magyars + Muslims Attack

- Magyars were nomadic people from East or present day Hungary along Danube River
- Did not settle but took captives to sell
- Muslims attack from South (North Africa)
- Their plan was to conquer Europe
- Take settlements along Atlantic + Mediterranean coasts.
- Struck as far as Switzerland
- Magyars + Muslims attack force people to turn to local rulers for protection
- Decentralized govts

Feudalism STRUCTURES Society

- Worst years of invasion from 850 to 950
- Feudal system based on rights + obligations
- In exchange for protection King grants land or landowner land called FIEF. Person receiving fief called VASSAL who gave part of Fief to knights or warriors for protection. AND SERFS WORKED the land

Social Classes Well-defined



Feudalism = New Social Order

- 911 Rollo the Viking plunders France or Seine River Valley
- Weak Charles The Simple grants Rollo the valley in return for loyalty + protection
- Territory becomes Northmen's land or NORMANDY

The AGE OF CHIVALRY

Literature of Chivalry

- Medieval Literature down played War Brutality
- Glorified Knight hood + Chivalry
- Idealized Castle life with stories about Knights undying love for a lady was popular
- Epic Poems Recount Hero deeds such as King Arthur + Charlemagne
- "Song of Roland" earliest of medieval epic poems praises band of French Soldiers during Charlemagne's Reign.
- Love Poems + Songs showed conflict between obligations to serve lord + duty to his lady

- Peasant Women made many Economic Contributions
- Noble women could Inherit land but limited because most lands pass land to sons
- Women's Role in Society in Church's view were Powerless + Inferior

- Troubadors Flocked to her Court
- Eleanor of Aquitaine's Sons were John + Richard the Lion-Hearted
- Sang about love's disappointments
- Noble women = beautiful + pure?
- Troubadors or traveling Poets/Musicians

Social Life

Knights: Warriors

- High Ideals + land guided their actions + glorified their Roles
- Middle Ages was time of Constant Warfare that Fragmented Europe
- Values were land, Power, Combat Skills, glory, Heroism
- Technology of Warfare Improves
- Leather Saddle Kept warrior firmly Seated on horse
- Mounted Knights big advantage
- Warrior Role in Feudal Society
- By 11th Century Feudal lords raise private armies + reward Knight w/ Fiefs
- Fief allowed Knight to Afford battle gear
- Knight expected to serve 40 days combat per year

Science + Technology

- Siege Tower Attacks Walls with Top platform that Supports weapons + Soldiers that lowers like drawbridge
- Mantlet was moving wall shield
- Tortoise moved slowly on wheels + shielded Soldiers from Arrows
- Mangonel Flung huge rocks 1300 ft.
- Battering Ram swung like pendulum to crack Castle walls
- TREBUCHET was like slingshot 980ft

Training Schedule

- Age 7 Boy sent off to castle of another lord and as page waits on his hosts + begins practicing Fighting skills
- Age 14 Page becomes SQUIRE who acted as a servant to a Knight
- Age 21 a Squire becomes Full Knight

Code of Chivalry

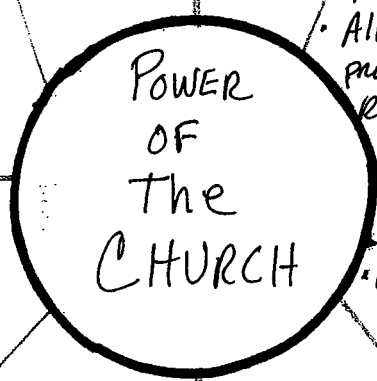
- Complex set of ideals that demanded Knights Fight bravely in defense of 3 Masters
- ① Earthly Feudal lord ② Heavenly Lord ③ Lady
- He protected the weak + poor
- He was loyal, brave + courteous
- Most failed to meet these Ideals
- They treated lower classes brutally
- Tournaments were Mock battles that combine combat + recreation into training
- For Armies charging each other
- Fierce + bloody competition with winner demanding large ransom

Warfare

- By 1100 Massive walls + guard towers encircle Stone Castles
- A Castle under Siege was gory sight
- Wide Range of Strategies Used
- Poured boiling water, hot oil, molten lead
- Expert Archers used Cross bows

Knights Training

- Sons of Nobles began training for Knight hood at early age + learned Code of chivalry



Authority of Church

- Weak Central govts
- Increased Church's power
- Strong Rulers question Pope's authority, = power struggle
- 300yrs earlier Pope Gelasius I suggested sharing of power with King having political + Pope religious power
- Structure of Church like Feudalism
- Power based on Status + Ranked
- Clergy Rank = Pope, Cardinals, Bishops
- priests with priest serving as main contact with the people.
- Religion become Unifying Force AFTER Feudalism + Manor System created divisions
- Religion provided sense of security + belonging
- All followed the same path to Salvation provided by the Sacraments or Important Religious Ceremonies such as Baptism

Law of the Church

- Church Authority was Political + Religious
- Canon Law or Church law or system of justice to guide people's conduct.
- Established Courts to try people of violating Canon law
- Matters such as Marriage + Religious practices were strictly observed
- Excommunication or banish was punishment, even Kings
- INTERDICT or Stop the practice of Sacraments in Kingdom

Church + Holy Roman Empire

- Pope Leo III's Crowning of Charlemagne Emperor in 800 set stage for future conflicts
- Continued for Centuries

OTTO I Allies with the Church

- 936 OTTO I or Otto the Great followed Policies of Charlemagne + forms Alliance w/ Church
- Defeats German Princes + gains support of clergy
- He attacks Italy on Pope's behalf who rewards him by crowning him emperor of Roman Empire of German Nation

Concordat of Worms

- Successors to Henry + Gregory fight over Lay Investiture until 1122
- Representatives of Church + State Meet @ Worms Germany + Compromise
- Church appoints bishop but King can veto appt.
- During Henry's struggle German Princes regain Power lost under OTTO
- Frederick I would resume battle to build royal Authority

- He drowned in 1190 + it finally Falls Apart
- 1177 Frederick makes peace with League + returns to Germany But his empire falls
- 1176 Lombard League defeats Frederick
- Both Form Alliance called Lombard League
- Angers Pope + Italian Merchants
- Frederick I or Red (Barbarossa) Invades Rich cities of Italy
- 1st Ruler to call his lands Holy Roman Empire

Frederick I

Pope Gregory VII vs. Henry IV

- Lay-Investiture or King's power to appoint Church officials angers Pope + nobles + Resent King's power
- 1075 Gregory VII bans Lay-Investiture
- Henry IV orders Gregory to Step down
- Gregory Excommunicates Henry
- Canossa Italy (Alps) Henry Forgiven after waiting 3 days barefoot outside

Holy Roman Empire

- After Otto Creates Roman Empire of the German Nation it later becomes known as The Holy Roman Empire